

**Project: Innovative Open Source Courses for Computer Science** 

# Open source tools for text processing Teaching Material

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29.5.2021



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## **Project information**

### Project was implemented under the Erasmus+.

Project name: "Innovative Open Source courses for Computer Science curriculum" Project nr: 2019-1-PL01-KA203-065564 Key Action: KA2 – Cooperation for innovation and the exchange of good practices Action Type: KA203 – Strategic Partnerships for higher education

### Consortium

ZACHODNIOPOMORSKI UNIWERSYTET TECHNOLOGICZNY W SZCZECINIE MENDELOVA UNIVERZITA V BRNĚ ŽILINSKÁ UNIVERZITA V ŽILINE

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### Method of document processing

### Open source tools for text processing

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Project: Innovative Open Source Courses for Computer Science



Funded by the European Union



- Document elements
- TEX
- Plain typesetting

### A new approach to document processing



- Document elements
- тех
- Plain typesetting

- A new approach to document processing
- Typography as a second step



- Document elements
- т<sub>Е</sub>Х
- Plain typesetting

- A new approach to document processing
- Typography as a second step
- Structural markup as a common tool



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- A new approach to document processing
- Typography as a second step
- Structural markup as a common tool
- Open source implementation of documents



тех

Plain typesetting

### Document is composition of contents and format



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el	ler	ne	en	ts	

т<sub>Е</sub>х

- Document is composition of contents and format
- Author Designer Typesetter

т<sub>Е</sub>Х

- Document is composition of contents and format
- Author Designer Typesetter
- Elements detection in document

т<sub>Е</sub>Х

- Document is composition of contents and format
- Author Designer Typesetter
- Elements detection in document
- Visual representation of document elements typography

Document elements

тех

Plain typesetting

### Structural markup

D	ocu	m	ent	
el	em	en	ts	

### т<sub>Е</sub>Х

- Structural markup
- Break of markup definitions from document

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- Structural markup
- Break of markup definitions from document
- Possibilities of structural markup in various systems

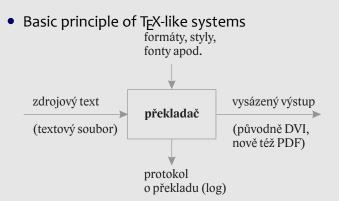
#### Document elements

### т<sub>Е</sub>Х

- Structural markup
- Break of markup definitions from document
- Possibilities of structural markup in various systems
- Open source systems for text processing



TF>





T<sub>F</sub>>

Plain typesetting

### • Brief T<sub>E</sub>X history



TF>

- Brief T<sub>E</sub>X history
- Extensions (MEX, X3TEX, X3MEX), distributions



TF>

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- T<sub>E</sub>XonWeb, Overleaf



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- X\_HETEX: commands, parameters, scope (groups, environments)



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- Possibilities of new command definitions



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- T<sub>E</sub>X macro language: active characters, commands, macros
- X\_HETEX: commands, parameters, scope (groups, environments)
- Possibilities of new command definitions
- Document implementation, styles and definition of structural markup



#### TF>

- My first document (overview), work with T<sub>E</sub>XonWeb
  - tex.mendelu.cz/new; tex.mendelu.cz/new/auth



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  - tex.mendelu.cz/new;tex.mendelu.cz/new/auth
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- Styles (predefined, user defined)
- Definition of new commands (macros) basic
- Compilation, log file, errors

Document elements

ТĘХ

Plain typesetting

• Font types: monospace/proportional; 3 categories

Document elements

TFX

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- Serif fonts basic text in printed documents
- Sans-serif fonts second font in printed documents, primary font in electronic documents
- Other fonts: occasional printed or electronic matter, such as invitations, announcements, advertisements
- Optimal solution: one document one font type
- Mixing font types: basic text is serif, headings, titles etc. are sans-serif

## **Basic font – point sizes**

Document elements

ТĘХ

Plain typesetting

• Font size: font parameter derived from metal typesetting systems

## Basic font – point sizes

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TFX

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- Font point size: basic text in books: 10–12 pt
- Other sizes: footnotes 8 pt, headings 12–24 pt

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- It depends on used language, some characters differ in different languages (e.g. quotes)
- Language and typographic rules define proper shape and placement

## Mixed and paragraph typesetting

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Mixed typesetting

Typesetting of paragraphs  Font types in mixed typesetting – optimal is less than 3 types

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- Visual compatibility: ideal solution is special couple straight by professional foundry (e.g. Baskerville + John Sans by F. Štorm)
- Advantages of sans-serif additional font: emphasized and good readable in a short scope (heading on the one line, short captions, page headings etc.)

Mixed typesetting

Typesetting of paragraphs

• In X\_HTEX: \fontspec{type}

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- Any installed font is available, font formats: TTF, OTF, Adobe Type 1
- Optional parameters: \fontspec[options]{type}
- Widely used parameter: [Mapping=tex-text] use automatic ligatures for dashes etc. like T<sub>E</sub>X standard font (Computer/Latin Modern)



Mixed typesetting

Typesetting of paragraphs

• Typefaces – modification of basic shape of font

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- Modification of slope (italic, slanted)

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- Modification of stroke (decorative, outlined)

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- Combination: bold italic, bold extended, light compressed etc.

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- Combination: bold italic, bold extended, light compressed etc.
- Special case: small caps

Mixed typesetting

Typesetting of paragraphs

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- Other commands for typeface changes see textbook

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Typesetting of paragraphs  Basic point size is 10 pt, other sizes are determined by a \documentclass command and its optional parameter [11pt] or [12pt]

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- Any absolute point size can be set by command \fontsize{size}{line spacing}

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- Any absolute point size can be set by command \fontsize{size}{line spacing}
- This command have to be followed by \selectfont command

### Paragraph parameters

#### Mixed typesetting

Typesetting of paragraphs

> Geometric parameters (see figure in the textbook): paragraph skip, special indent, left/right margin, line spacing, alignment

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- Geometric parameters (see figure in the textbook): paragraph skip, special indent, left/right margin, line spacing, alignment
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- Parameters are *lengths*. Lengths are stored in length registers

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- Parameters are *lengths*. Lengths are stored in length registers
- Lengths are solid and flexible

### Length units

#### Mixed typesetting

Typesetting of paragraphs  The T<sub>E</sub>X system has unique length units system. It includes the Didôt European system, English system, inches, metric system and special unit "scaled point", relative units em and ex.

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- Names of all units is given in following table:

	name	abbrev.	note
•	English old point	pt	0,351 mm
	Monotype point (big point)	bp	0,353 mm
	pica	рс	1 pc = 12 pt
	European Didôt point	dd	0,376 mm
	cicero	сс	1 cc = 12 dd
	inch	in	1 in = 25,4 mm
	centimeter	cm	
	milimeter	mm	
	scaled point	sp	65 536 sp = 1 pt

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Typesetting of paragraphs  Registers may be predefined or user defined. The use of register value is simple – only write the name of register

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- Length register definition: \newlength\newname (solid) or \newdimen\newname (flexible)

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- Value of any register may be multiplied by a constant, e.g. 3\register is three times of register value, or -0.5\register is a half of register value

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- Value of any register may be multiplied by a constant, e.g. 3\register is three times of register value, or -0.5\register is a half of register value
- Add to length: \addtolength\register by length

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Typesetting of paragraphs  Predefined registers are available: \parskip (flexible), \parindent, \baselineskip, \leftskip, \rightskip (all solid)

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Typesetting of paragraphs

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- Change of geometric parameters: e.g. \parskip=0.5\baselineskip plus 2pt minus 1pt or

\parindent=2em (relative; 2× of actual point size)

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 The \baselineskip is not available for given changing – it is changed by redefining of coefficient \baselinestretch from value 1 to any other value, e.g. \def\baselinestretch{1.3}

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- Paragraph aligning is set by three environments: flushleft, flushright and center



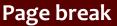
### Open source tools for text processing

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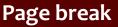


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- Paragraphs and page breaks
- Page design
- Material on the page
- Document division
- Implementation of numbers

• Any document is divided into pages



#### Paragraphs and page breaks

Page design

Material on the page

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- Widow and orphan setting: \widowpenalty=n is penalty on page break after the first line of paragraph

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- \clubpenalty=n is a penalty on page break before the last line of paragraph

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- \clubpenalty=n is a penalty on page break before the last line of paragraph
- *n* is integer between 0 (always) and 10000 (never)
- Unconditional page break: \newpage or \clearpage or \cleardoublepage

#### Paragraphs and page breaks

Page design

Material on the page

Document division

Implementation of numbers • All content of a page is divided into three parts: page heading, main part and page foot

#### Paragraphs and page breaks

Page design

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- Common page design is set by \pagestyle{X} command, where X is: plain, headings, myheadings or empty

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- Material into headings is set by section commands or explicitly by \markright{text} or \markboth{left text}{right text}

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- The footnote is automatically set by command \footnote{text}

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Material on the page

Document division

Implementation of numbers

 Vertical space: \vspace{any length} or \vspace\*{any length}

Paragraphs and page breaks

Page design

Material on the page

Document division

- Vertical space: \vspace{any length} or \vspace\*{any length}
- This command works only between paragraphs

Paragraphs and page breaks

Page design

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Paragraphs and page breaks

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- Special length: \fill has zero natural length and is infinitely expandable

Paragraphs and page breaks

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- Vertical space: \vspace{any length} or \vspace\*{any length}
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- Special length: \fill has zero natural length and is infinitely expandable
- \hspace{\fill} can be abbreviated to \hfill

## Vertical and horizontal spaces

Paragraphs and page breaks

Page design

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Paragraphs and page breaks

Page design

Material on the page

Document division

Implementation of numbers

• The whole document can be divided into smaller parts: sections

- Paragraphs and page breaks
- Page design
- Material on the page
- Document division
- Implementation of numbers

- The whole document can be divided into smaller parts: sections
- Section headings are supported by a couple of similar commands

Paragraphs and page breaks

Page design

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- Section headings are supported by a couple of similar commands
- \section{text} is top level in article document class

Paragraphs and page breaks

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- Section headings are supported by a couple of similar commands
- \section{text} is top level in article document class
- \chapter{text} is top level in book and report document classes

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- The whole document can be divided into smaller parts: sections
- Section headings are supported by a couple of similar commands
- \section{text} is top level in article document class
- \chapter{text} is top level in book and report document classes
- Next levels: \subsection{}; \subsubsection{}; \paragraph{} and \subparagraph{}

Paragraphs and page breaks

Page design

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Document division

- The whole document can be divided into smaller parts: sections
- Section headings are supported by a couple of similar commands
- \section{text} is top level in article document class
- \chapter{text} is top level in book and report document classes
- Next levels: \subsection{}; \subsubsection{}; \paragraph{} and \subparagraph{}
- Each of section heading commands solves 4 tasks:
   a) visual shape of heading; b) numbering of section; c) material into page headings; d) material into table of contents

Paragraphs and page breaks

Page design

Material on the page

Document division

Implementation of numbers

 Each of section heading commands have star-version – this variant solves only visual shape of heading

Paragraphs and page breaks

Page design

Material on the page

Document division

- Each of section heading commands have star-version – this variant solves only visual shape of heading
- Numbering of sections can be solved by manipulation with appropriate counter

Paragraphs and page breaks

Page design

Material on the page

Document division

- Each of section heading commands have star-version – this variant solves only visual shape of heading
- Numbering of sections can be solved by manipulation with appropriate counter
- Material into page headings can be set by \markright or \markboth command

Paragraphs and page breaks

Page design

Material on the page

Document division

- Each of section heading commands have star-version – this variant solves only visual shape of heading
- Numbering of sections can be solved by manipulation with appropriate counter
- Material into page headings can be set by \markright Or \markboth command
- Material into table of contents can be set by \addcontentsline{file}{level}{text} command

Paragraphs and page breaks

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- Material into page headings can be set by \markright Or \markboth command
- Material into table of contents can be set by \addcontentsline{file}{level}{text} command
- File (extension of file) can be toc for standard table of contents information, or lof for standard list of figures, or lot for standard list of tables

Paragraphs and page breaks

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- File (extension of file) can be toc for standard table of contents information, or lof for standard list of figures, or lot for standard list of tables
- Level can be section, subsection etc.
- Any material into table of contents can be inserted by \addtocontents{file}{text}

Paragraphs and page breaks

Page design

Material on the page

Document division

Implementation of numbers

• Each numbering is connected with **counter** 

- Paragraphs and page breaks
- Page design
- Material on the page
- Document division
- Implementation of numbers

- Each numbering is connected with counter
- Counter is variable for integer value

- Paragraphs and page breaks
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- Manipulation with counters: set value; display value; add value to counter; step value by 1; step value by 1 and set the label; use value in expressions

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- Display value of counter is available via \thecounter, e.g. \thepage or \thesection

- Paragraphs and page breaks
- Page design
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• User defined counter: \newcounter{name}

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- User defined counter: \newcounter{name}
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- User defined counter: \newcounter{name}
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- Page design
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- Implementation of numbers

- User defined counter: \newcounter{name}
- Automatically is created corresponding command \thename
- Default value of new counter is zero
- Set any value: \setcounter{name}{value}

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- Page design
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- Add value to counter: \addtocounter{name}{value}
- Step value by 1: \stepcounter{name}
- \refstepcounter{name} adds the one to counter and sets label to the new value of counter (usable for cross references)

Paragraphs and page breaks

Page design

Material on the page

Document division

Implementation of numbers

• Each counter can be used (displayed) into any text of document

Paragraphs and page breaks

Page design

Material on the page

Document division

- Each counter can be used (displayed) into any text of document
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Paragraphs and page breaks

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- Each counter can be used (displayed) into any text of document
- Command \thename (without parameters) places output shape of counter value
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- Available output shapes are: \arabic{counter} (default); \alph{} (small letters); \Alph{} (capital letters); \roman{} (roman number with small letters); \Roman{} (roman number with capital letters); \fnsymbol{} (symbols for footnotes)

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- Example: \def\thesection{\Roman{section}} redefines arabic numbers of sections to roman numbers with capital letters

Paragraphs and page breaks

Page design

Material on the page

Document division

Implementation of numbers • One counter can be set as dependent to other counter. If superior counter is stepped, dependent counter is set to zero.

Paragraphs and page breaks

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- Any other changing method of superior counter don't affected dependent counter (\addtocounter, \setcounter)

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- Definition of dependency: \newcounter{name}[superior] - new counter name will be dependent on counter superior

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- Definition of dependency: \newcounter{name}[superior] - new counter name will be dependent on counter superior
- Expression of dependency in output value: for example

\def\thename{\thesuperior:\arabic{name}} sets
display of value with current value of superior
counter separated by colon

### **Typesetting of mathematics**

### Open source tools for text processing

Jiří Rybička Department of Informatics FBE MENDELU in Brno rybicka@mendelu.cz

Project: Innovative Open Source Courses for Computer Science



Funded by the European Union



Math environments

Math symbols and elements • Rules for math typesetting are more strict than rules for plain text



Math environments

- Rules for math typesetting are more strict than rules for plain text
- Math has huge amount of various symbols and each of them has its own shape, spacing and method of place into expression



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- T<sub>E</sub>X and its extensions have wide support for math typesetting; it is difficult to find a system that would make this better
- Math typesetting was said to be the main reason to develop the T<sub>E</sub>X (Knuth)

### Math elements

Math environments

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Math environments

Math symbols and elements • Advanced <code>ETEX</code> math environmens are equation and eqnarray

### Math elements

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Math symbols and elements

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- The \begin{equation}...\end{equation} environment numbers this display math equation
- The equation counter is connected with this environment
- The counter is automatically stepped with each placed environment and can be referenced
- Example:

 $\begin{equation} c^2= a^2+b^2\end{equation} yields$ 

$$c^2 = a^2 + b^2 \tag{1}$$

### Math elements

Math environments

Math symbols and elements  The eqnarray math environment is intended for systems of equations and allows vertical align of three parts

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- The equarray math environment is intended for systems of equations and allows vertical align of three parts
- One part is on the left, the other in the middle and the third on the right; parts are divided by &

Math elements

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# ළු math environments

Math elements

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Math symbols and elements

- The eqnarray math environment is intended for systems of equations and allows vertical align of three parts
- One part is on the left, the other in the middle and the third on the right; parts are divided by &
- The left part is aligned to the right, the middle part is centered and the right part is aligned to the left
- Simple example:

\begin{eqnarray}

 $c^2 \& = \& a^2+b^2 \setminus$ 

c & =  $a^{sqrt}a^{2+b^2}$ 

\end{eqnarray} yields

$$c^2 = a^2 + b^2$$
 (2)  
 $c = \sqrt{a^2 + b^2}$  (3)

### Math elements

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Math symbols and elements  Each equation in eqnarray environment is numbered. To suppress of numbering can be used \nonumber command after the end of appropriate line

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- To suppress any numbering of the whole equation system can be used a eqnarray\* environment

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- To suppress any numbering of the whole equation system can be used a eqnarray\* environment
- More information about vertical aligning see array environment

Math elements

Math environments

Math symbols and elements

 Math rules: math variables are typeset by math italic typeface (default typeface in any math environment)

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- Matrices, vectors and similar structures are typeset by bold typeface

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- So we need to switch typeface in some cases: \mathrm{} for upshape typeface, \mathbf{} for bold and \mathit{} for math italic

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- Many of symbols are defined as a command its shape is properly displayed

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- Many of symbols are defined as a command its shape is properly displayed
- Example: \$\$C=A(\cos\alpha+\mathrm{i}\sin\alpha)= A\mathrm{e}^{\mathrm{i}\alpha}\$\$

$$\mathsf{C} = \mathsf{A}(\cos\alpha + \mathsf{i}\sin\alpha) = \mathsf{A}\mathsf{e}^{\mathsf{i}\alpha}$$

### Math elements

Math environments

Math symbols and elements

• Fractions: \frac{X}{Y} yields

 $\frac{X}{Y}$ 

### Math elements

Math environments

Math symbols and elements

### Fractions: \frac{X}{Y} yields

Roots: \sqrt[n]{xyz} yields

 $\sqrt[n]{xyz}$ 

 $\frac{X}{Y}$ 

### Math elements

Math environments

Math symbols and elements Fractions: \frac{X}{Y} yields

• Roots: \sqrt[n]{xyz} yields

√xyz

Х

Y

Indices and exponents: a\_1^3-a\_{2x}^{3b} yields

$$a_1^3 - a_{2x}^{3b}$$

### Math elements

Math environments

Math symbols and elements

 Sums, limits, integrals...: \sum\_{a=1}^N x\_a\cdot w\_a \lim\_{x\rightarrow\infty}\frac{x+3}{x-1} \int\_0^\infty f(x)\mathrm{d}x

$$\frac{\sum_{a=1}^{N} x_a \cdot w_a}{\lim_{x \to \infty} \frac{x+3}{x-1}} \int_0^\infty f(x) dx$$

Math elements

Math environments

Math symbols and elements

 Matrix is implemented as an array environment (see more in tabular environment)

Math elements

Math environments

- Matrix is implemented as an array environment (see more in tabular environment)
- Various parts of expressions may be bounded by large delimiters (braces etc.)

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- Commands \left( and \right) typesets braces around expression

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- Matrix is implemented as an array environment (see more in tabular environment)
- Various parts of expressions may be bounded by large delimiters (braces etc.)
- Commands \left( and \right) typesets braces around expression
- Simple example: \mathbf{A}=\left( % left large delimiter \begin{array}{cc} % matrix, two centered columns a\_{11} & a\_{12} \\ a\_{21} & a\_{22} \end{array}\right)

$$\mathbf{A} = \left(\begin{array}{cc} a_{11} & a_{12} \\ a_{21} & a_{22} \end{array}\right)$$

Math elements

Math environments

Math symbols and elements

• Greek alphabet: \alpha  $\alpha$  \beta  $\beta$  \gamma  $\gamma$  \delta  $\delta$  \omega  $\omega$  \phi  $\phi$  \varphi  $\varphi$  \Delta  $\Delta$  \Omega  $\Omega$  ...

Math elements

Math environments

- Greek alphabet: \alpha  $\alpha$  \beta  $\beta$  \gamma  $\gamma$  \delta  $\delta$  \omega  $\omega$  \phi  $\phi$  \varphi  $\varphi$  \Delta  $\Delta$  \Omega  $\Omega$  ...
- Operators: \cdot · \bullet \circ \pm ± \times × \diamond ◇ \cap ∩ \cup ∪ \oplus ⊕ \dagger † ...

Math elements

Math environments

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- Operators: \cdot · \bullet \circ \pm ± \times × \diamond ◇ \cap ∩ \cup ∪ \oplus ⊕ \dagger † ...
- Relations: \leq ≤ \geq ≥ \in ∈ \sim ~ \approx ≈ \equiv ≡ \subset ⊂ \supset ⊃ \ll ≪ \gg ≫ ...

Math elements

Math environments

- Greek alphabet: \alpha  $\alpha$  \beta  $\beta$  \gamma  $\gamma$  \delta  $\delta$  \omega  $\omega$  \phi  $\phi$  \varphi  $\varphi$  \Delta  $\Delta$  \Omega  $\Omega$  ...
- Operators: \cdot · \bullet \circ \pm ± \times × \diamond ◇ \cap ∩ \cup ∪ \oplus ⊕ \dagger † ...
- Relations:  $leq \leq lgeq \geq lin \in lsim \sim lapprox \approx lequiv \equiv lsubset \subset lll \ll lgg \gg ...$
- Arrows: \leftarrow ← \rightarrow → \Leftarrow ← \longleftarrow ← \longleftrightarrow ← \longleftrightarrow ← \uparrow ↑ \mapsto ↦ \nearrow ↗ \swarrow ∠ ...

Math elements

Math environments

- Greek alphabet: \alpha  $\alpha$  \beta  $\beta$  \gamma  $\gamma$  \delta  $\delta$  \omega  $\omega$  \phi  $\phi$  \varphi  $\varphi$  \Delta  $\Delta$  \Omega  $\Omega$  ...
- Operators: \cdot · \bullet \circ \pm ± \times × \diamond ◇ \cap ∩ \cup ∪ \oplus ⊕ \dagger † ...
- Relations:  $\leq \leq \geq \geq \in \in \sim \sim \approx \approx \equiv \equiv \subset \subset \supset \supset \leq \gg \gg \dots$
- Arrows: \leftarrow ← \rightarrow → \Leftarrow ⇐ \longleftarrow ← \longleftrightarrow ← \uparrow ↑ \mapsto ↦ \nearrow ↗ \swarrow ∠ ...
- Functions: \sin sin \ln ln \inf inf \liminf lim inf \max max \dim dim \arctan arctan \gcd gcd \lg lg ...

Math elements

Math environments

- Greek alphabet: \alpha  $\alpha$  \beta  $\beta$  \gamma  $\gamma$  \delta  $\delta$  \omega  $\omega$  \phi  $\phi$  \varphi  $\varphi$  \Delta  $\Delta$  \Omega  $\Omega$  ...
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# Tables, figures

### Open source tools for text processing

Jiří Rybička Department of Informatics FBE MENDELU in Brno rybicka@mendelu.cz

Project: Innovative Open Source Courses for Computer Science



Funded by the European Union

Tables

Figures, graphics

Floating environments  To vertical align can be used the tabbing or tabular environments

#### Tables

Figures, graphics

- To vertical align can be used the tabbing or tabular environments
- The tabbing environment is model of tab stops

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```
    Small example: \begin{tabbing}
        City\hspace{30mm}\= Temperature \\
        New York \> 25 $^\circ$C \\
        Sydney \> $-3$ $^\circ$C
        \end{tabbing}
        City Temperature
        New York 25 °C
        Sydney -3 °C
```

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- The \hline command yields horizontal rule after given tab line

# **Table example**

#### Tables

#### Figures, graphics

Floating environments

 Simple table with rules and various aligning in Columns: \begin{tabular}{|r|1|c|} \hline \bfseries No.&\bfseries Name &\bfseries University\\\hline
 1 & Paweł Obłąk & ZUT, Szczecin, Polska \\
 7 & Žaneta Čižmářová & MENDELU, Brno, Česko \\
 12 & Vladimír Bôčik & ŽU, Žilina, Slovensko \\ \hline \end{tabular}

No.	Name	University
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- To change of some parameters of inserted file can be used optional parameters of \includegraphics[pars]{file}

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- \includegraphics[scale=0.05, angle=45]{logo.pdf}



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- File formats of inserted graphics may be PDF (vector), JPG and PNG (raster)
- \includegraphics[width=.3\textwidth]{logo.pdf}
- \includegraphics[scale=0.05, angle=45]{logo.pdf}

 \includegraphics[viewport=0 0 450 150, clip]{logo.pdf}



# Drawing pictures

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- A set of graphic commands are available in this environment
- Measure of graphic elements is set in \unitlength register; default value is 1 pt
- A command \put(X, Y){element} puts given element to the workspace on coordinates X, Y
- Size of workspace is given by parameters of picture environment
- Coordinates and size of workspace aren't checked, so any element may be placed out of the workspace

### **Picture examples**

#### Tables

Figures, graphics

```
    Size of unit is set to 1 mm
        \begin{picture}(100,70)
        \put(0,5){Any text}
        \put(10,20){\line(1,0){30}}
        \put(10,25){\vector(1,0){40}}
        \put(10,30){\vector(1,1){40}}
        \put(0,0){\framebox(100,70){}}
        \put(70,35){\circle{20}}
        \end{picture}
```

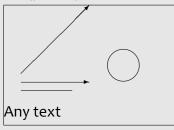
### **Picture examples**

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 \end{picture}



### Tables

Figures, graphics

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- Content of floating environment is placed to nearest appropriate place on next page(s)
- Algorithm for place of floating object is partially controlled by user specification
- There are three floating environments for tables, for figures and for marginal notes

Tables

Figures, graphics

Floating environments • The table floating environment is available

### Tables

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- The table floating environment is available
- Simple example: \begin{table}[htbp]
   \caption{An example of floating table}
   \begin{tabular}{|r|1|} \hline
   \bfseries No.& \bfseries Name \\
   ... etc. ...

```
\end{tabular}\end{table}
```

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- Simple example: \begin{table}[htbp] \caption{An example of floating table} \begin{tabular}{|r|1|} \hline \bfseries No.& \bfseries Name \\

```
... etc. ...
```

```
\end{tabular}\end{table}
```

Specification in optional parameter: h – here (if fits), t – top of page, b – bottom of page, p – separate page; the order of the letters determines the priority

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```
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- Specification in optional parameter: h here (if fits), t top of page, b bottom of page, p separate page; the order of the letters determines the priority
- The \caption command numbers tables with connected counter table and places the text of the caption into file .lot for list of tables

### Tables

#### Figures, graphics

Floating environments • The system is similar to floating tables

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### Tables

Figures, graphics

- The system is similar to floating tables
- Environment name is figure
- The environment has the same optional parameter as table
- The same \caption command may be used
- Numbering of figures is done by a figure counter and caption text is placed into .lof file for list of figures
- The order of the tables and the order of the figures is never broken but tables and figures may be mixed